ProdLib BuildUp

How to create structure types with ProdLib BuildUp



Browse and use predefined walls, floors and roofs or create a new buildup. You can also create your own buildup by copying a ready-made example and modifying its structure, layers and properties.



On the right, there are control buttons. Load, save, clear everything or change between a floor type and a wall type.

Add a new layer by clicking the plus icon on Layers box. The layers will show up in the middle in the defined order.



Control and edit sections individually by clicking Edit on the desired layer. Choose e.g. material, brand and region or modify the thickness and hatch pattern.



Open or insert PDF and DXF files with corresponding buttons. In Revit, use the Revit Structure button to model the buildup into your project. Insert legend with Revit Legend button. Finalize buildups by pressing the Update Hatches button.